# **Meetings/Weekly Tasks for Group 16**

**Members of this group**

* Arshad Shad - C19485866
* Jeremy Owens- C19424204
* Kim Thai - C19358373
* Yushun Zeng - D18130495

**Week 8 : 5/11/19**

Everyone is present for this week

* Made Google drive – added in members to the drive, added in the lab supervisor and lecturer too.
* Downloaded down Trello to keep updated with the task we do every week.
* Started on flowcharts
* Created each folder for files - to keep things neat and clean.

**Week 9 : 12/11/19**

Everyone is present for this week

* Adding more to the flowcharts for starting off the game.
* Summarize the requirements and Blackjack instruction.
* Discussing what needs to be done.
* Gave parts to each members in the flowcharts. (Starting, Betting, dealing (break into 2 parts), Scoring)
* Download Blackjack game to see how it works to get ideas of what to do for flowcharts , which is much easier.
* Main goal for this week is to try and finish off the flowchart for this week.

**Week 10 : 19/11/19**

Everyone is present for this week

* We designed two flowcharts and compared them.
* One of the flowcharts has an advanced layout and the other is much more simple.
* We are now designing the Scratch for the program all together , declaring variables e.g hit / stand etc
* Giving out parts of the scratch for each individual:
  + Starting: Arshad
  + Dealing : Player: Yushun

Dealer : Kim

* + Scoring : Jeremy
* Plan to finish the scratch parts before **Friday the 22nd of November** and combine them together.

**Another meeting again at 2pm during brea**k

* Continue to work on scratch and discuss what will be in each of the parts dealing , starting etc.
* Understand the flowcharts before starting on scratch.
* Ticking off the task that we have done on trello.

**Week 10 : Meeting on Friday 10:14 22/11/2019**

Everyone is present for today

* Look at each other’s progress , see what each individual needs help on and what to improve.
* Look at some images e.g cards , to put into the scratch , like animated like, to make it look better and game like.
* Everyone has done their parts of the scratch , we tested each other’s parts to try and see if they match together well.
* Try to do pseudocode for the scratch and flowcharts (in progress).
* We had a small problem with scratch on how to give players the cards if play hit stand , only dealer receives the card and the player doesn’t but then we figured it out together.
  + Jeremy : finishing up is pseudocode.
  + Yushun : combining all scratch parts together.
  + Arshad : making sure that the flowchart is correct.
  + Kim : keep the weekly task up to date.

**Week 11 : 25/11/19**

* Make an instruction of how to play the game ( description of Blackjack card game)
* Check the requirements of the Blackjack Project to see if there’s anything missing that we haven’t done and what needed to be added.
* Check all our files if they are the correct ones before submitting the project.